## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN SMALL ENTITY** TYPE [ OR (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 385.00 BASIC FEE 770.00 **FOR** NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= minus 20= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-PRESENT REMAINING NUMBER TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE **AMENDMENT** PAID FOR X\$18= X\$ 9= Minus **Total** OR Minus Independent \*\*\* X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING m TIONAL RATE RATE TIONAL **PREVIOUSLY EXTRA AFTER** NDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Total Minus OR AME Independent Minus \*\*\* X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST ADDI-CLAIMS ADDI-O REMAINING NUMBER PRESENT TIONAL RATE. TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE FEE **AMENDMENT** PAID FOR Minus X\$18= X\$ 9= **Total** \*\* OR Independent Minus \*\*\* X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1. .

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT, FEE

<sup>•</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."